

LOVE ME LIKE A MAN

Choreographer: Pia Rossen - DK - March 2021

Music: Bonnie Raitt: Love me like a Man. Album: Give it up

Count: 48 Wall: 4 Level: Improver/ intermediate

Intro: 16 count. weight on L fot.

(1-8) STEP R FWD, TURN 1/4 R HITCHING L CROSS SIDE, BEHIND SIDE, L KICK BALL CROSS SIDE

- 1-2 step R fwd, hitch L turning 1/4 R on ball of R fot,
- 3-4 cross L over R, step R to R side
- 5& step L behind R, step R to R side
- 6&7 kick L to L diagonal, step L next to R, cross R over L
- 8 step L to L side

(9-16) R SAILOR, TOUCH L BACK 1/2 L, 1/4 L , CROSS SHUFFLE , 1/4 L

- 1&2 step R behind left, step L to L side, step R to R side
- 3-4 touch L toe back , turn 1/2 L take weight on Lfot
- 5-6 step R fwd,turn 1/4 L
- 7&8 cross R over L, step L to L side,cross R over L
- & turn 1/4 L on the ball of R fot, hitching L

(17-24) CROSS SHUFFLE, KICK BALL CROSS x 2, TURN 1/4 R BOUNCING x2

- 1&2 cross Lover R, step R to R side, cross L over R
- 3&4 kick R to R diagonal,step R next to L, cross L over R
- 5&6 kick R to R diagonal, step R next to L, cross L over R
- &7&8 lift heels, turn 1/4 R, recover weight on both feet, lift heels, turn 1/4 R , recover weight

(25-32) SWEEPING R -L BACK, R BACK SIT RECOVER, TOESTRUT & HIP BOMP R -L

- 1-2 step R sweeping back, step L sweeping back
- 3&4 step R back, bend R knee, recover weight onto L straighting R knee
- 5&6 point R toe fwd, raising R hip, take weight on R fot
- 7&8 point L toe fwd, raising L hip, take weight on L fot

(33-40) SYNCOPATED JAZZBOX CROSS POINT , BACK POINT x2

- 1-2 cross R over L, step L back
- &3-4 step R to R side, cross Lover R, point R to R side
- 5-6 cross R behind L, point L to L side
- 7-8 cross L behind R, point R to R side

, (41-48)SAILOR 1/4 R, ROCK STEP, JUMP BACK & OUT, L BACK ROCK, STEP L FWD

- 1&2 cross R behind L turn 1/4 R, step L to L side, step R to R side
- 3-4 step L fwd, recover weight onto R
- &5 step L back & out , step R back & out
- 6-7 step L back, recover weight onto R
- 8 step L fwd in front of R

Start again

